

SONIC #1

- MEGA DRIVE -

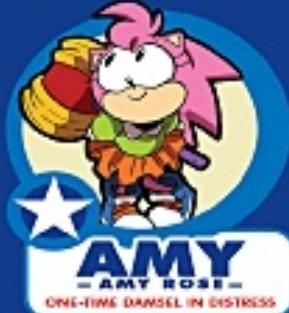


Archie
ACTION!
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SEGA

25th
ANNIVERSARY
SONIC
THE HEDGEHOG

CHARACTER SELECT



Welcome to the Sonic Comic Universe — a world unique & beyond what you know from the SEGA games! Take a blast into the past as we return to the Classic Era of Sonic!

SONIC™ - MEGA DRIVE -

THE STORY SO FAR...

HEDGEHOG HEROICS



Sonic the Hedgehog has always been there to stop Dr. Eggman's nasty schemes! When Dr. Eggman tried to mine the Chaos Emeralds from South Island, Sonic found them first!

When the doctor tried to launch the Death Egg, Sonic knocked it out of orbit! When the doctor tried to launch it again, Sonic blew the whole thing up! And when Dr. Eggman tried to take control of Little Planet, Sonic found the time to stop him and save Amy Rose!



The mustachioed mad man is up to something yet again, and Sonic is out to stop him! And this time he's going to need even more than just speed to foil the doctor's scheme!

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GREEN SEASIDE ZONE

MEGA DRIVE

ACT ONE

HEY, TAILS! WHAT ARE YOU DOING HERE? ASIDE FROM BEING MENACED, I MEAN.

NEVERMIND-- YOU CAN TELL ME AFTER I TRASH THIS THING!

NO! SONIC!
WAIT!

Writer: IAN FLYNN / Line Art: TYSON HESSE / Colors: MATT HERMS
Letters: JACK MORELLI / Cover By: TYSON HESSE / Con Variant By: SEGA
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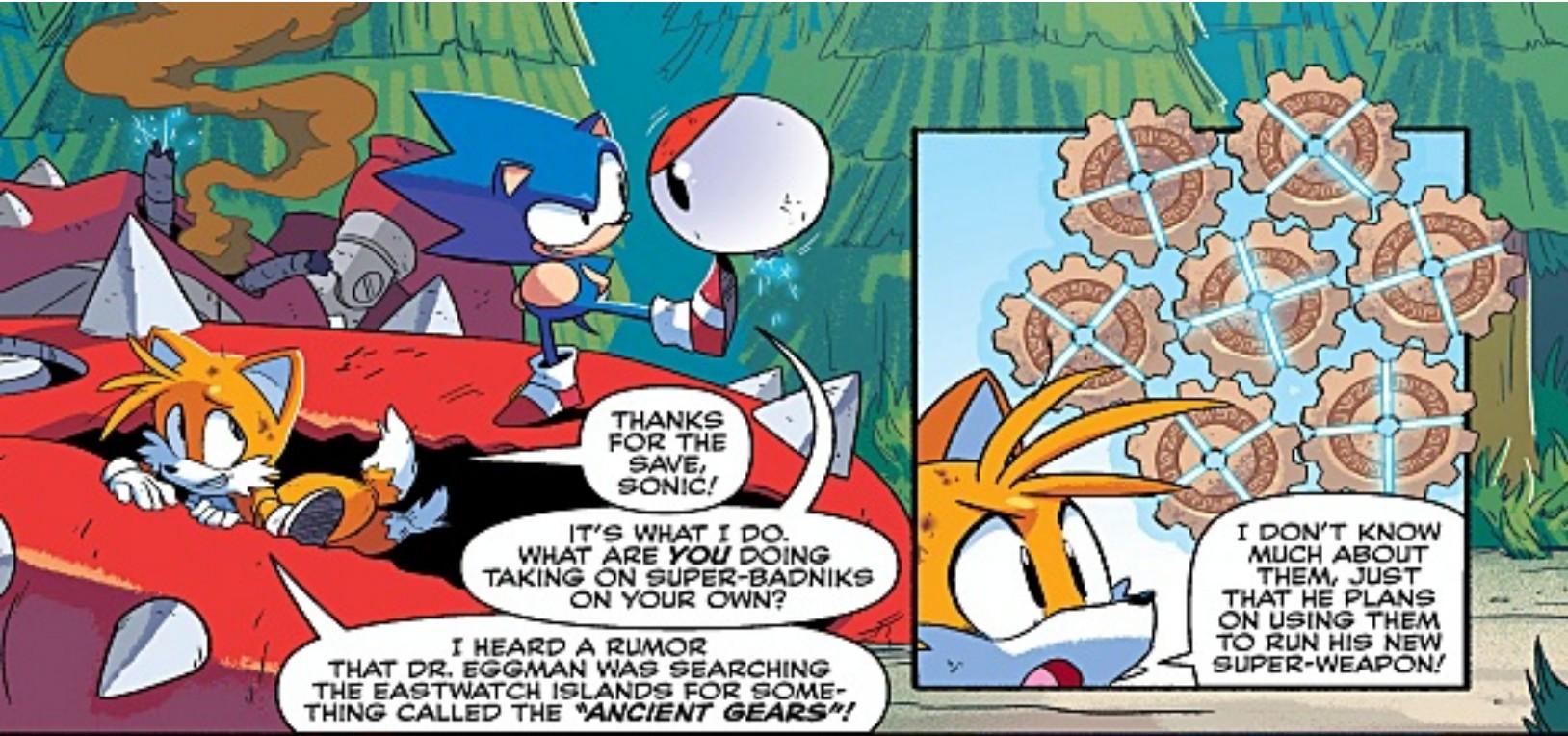
ITS ARMOR
IS TOO STRONG!
BUT IT MAKES IT
REALLY HEAVY!

HIT THE GIANT ENEMY
CRAB IN ITS WEAK
SPOT FOR MASSIVE
DAMAGE, Huh?
TIMELESS.

LET IT TAKE
A SWING AT YOU,
AND THEN GET IN
CLOSE TO HIT ITS
VULNERABLE
EYES!

WHUD

BLAMMO







FLOWER PARK ZONE

SNAP

WATCH IT!

POW

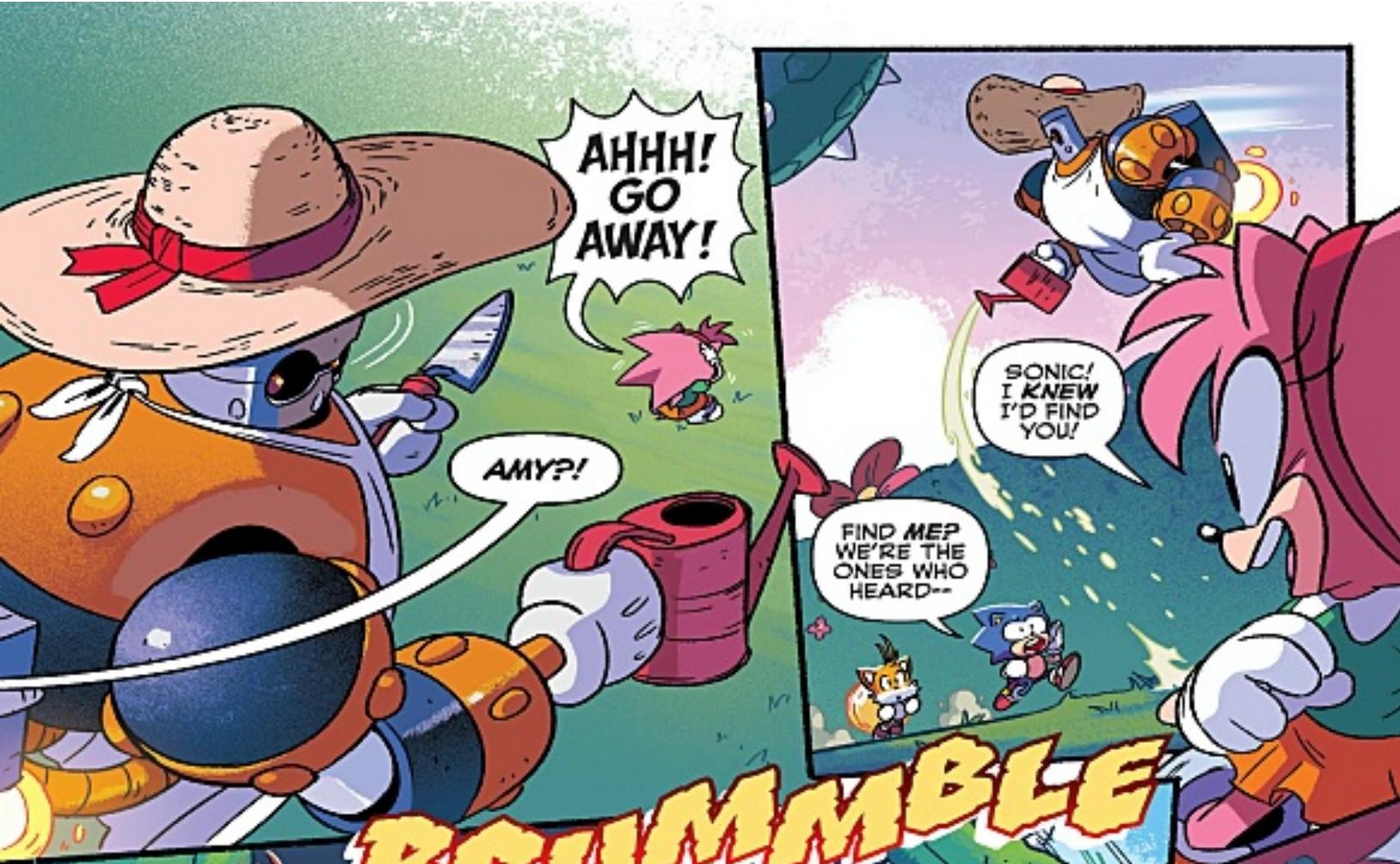
YOU
OKAY?

Y-YEAH.
Y'KNOW, ASIDE
FROM THE
OCCASIONAL
BADNIK, THIS
PLACE IS
REALLY
NICE--

SOMEBODY'S
IN TROUBLE!

THAT
SOUNDED
LIKE...

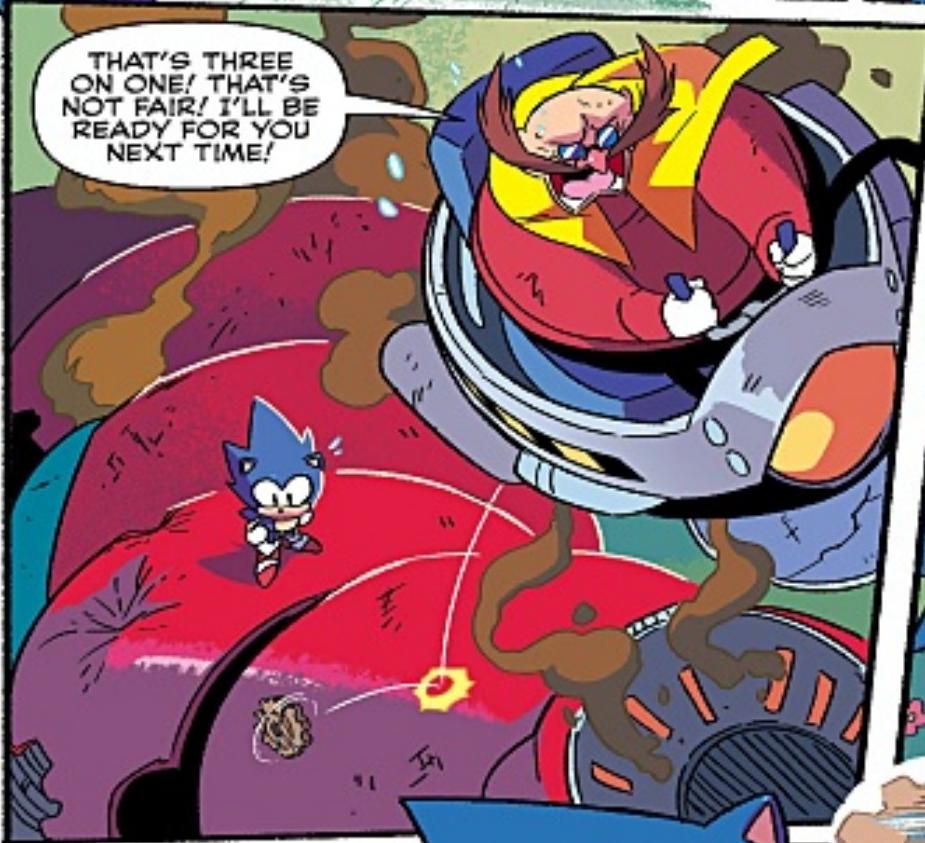
EEEEEK! HEEEEELP!





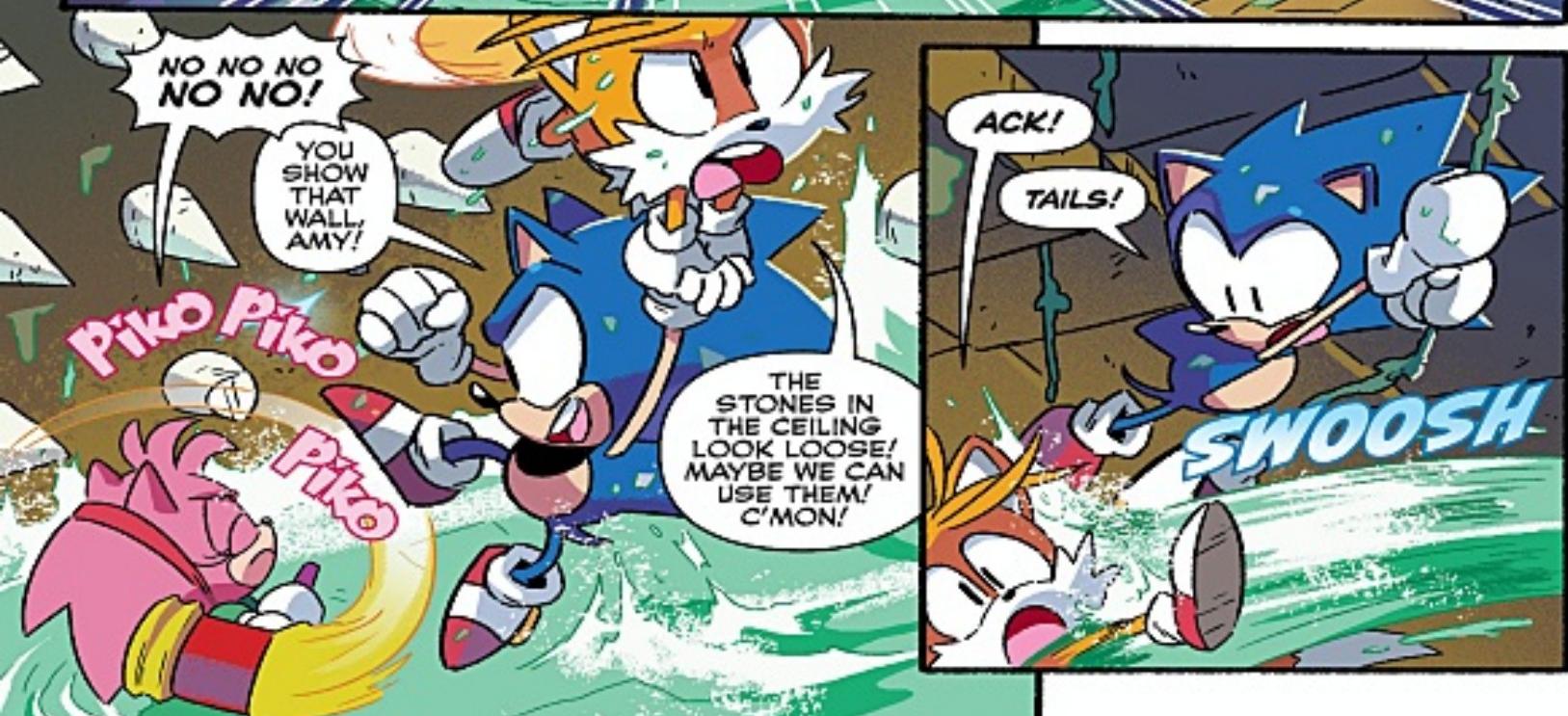
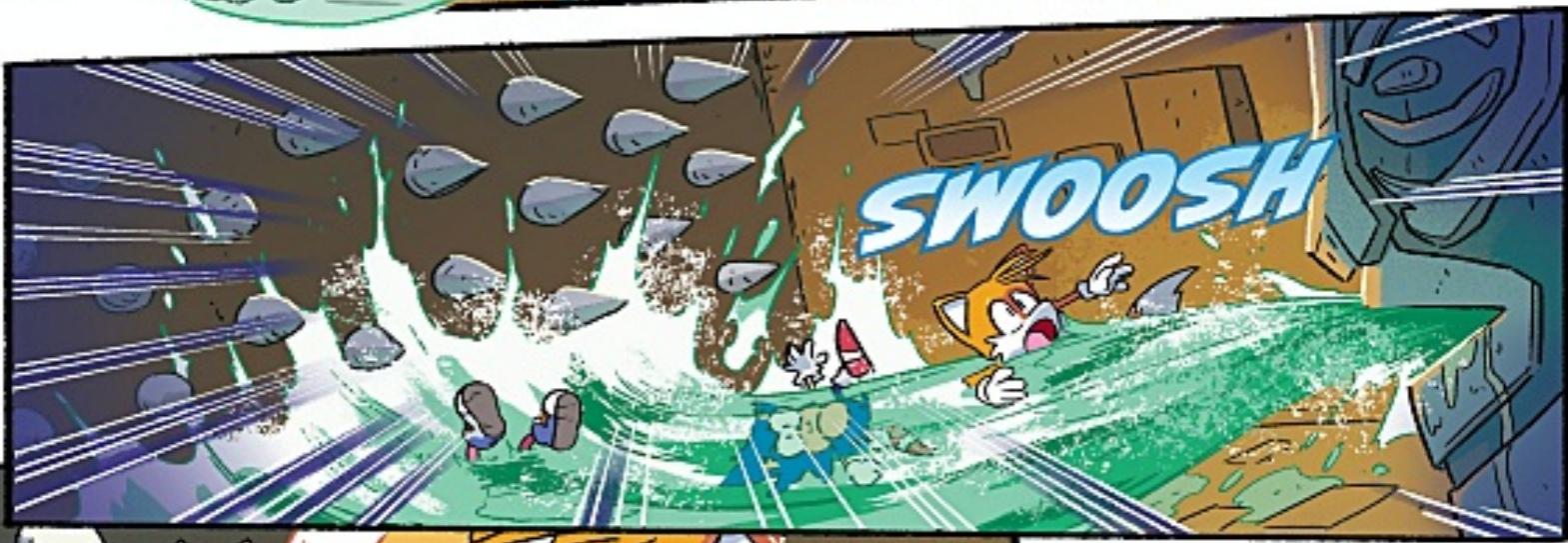
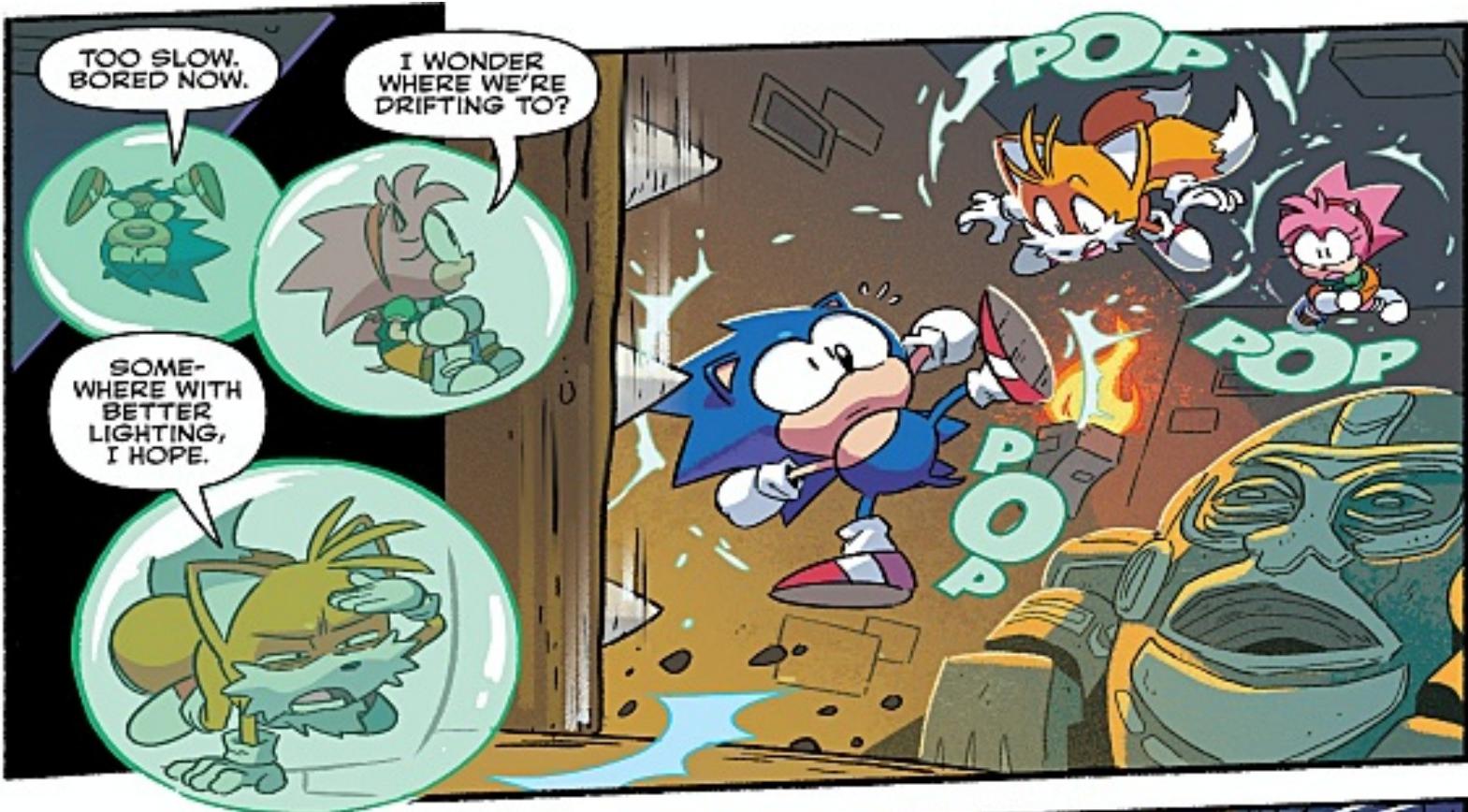






CASCADE TEMPLE ZONE







RRUMMBLE



KNUCKLES!

WHAT'S THE BIG IDEA, JERK??

ENOUGH GAMES! GIVE UP THE CHAOS EMERALDS, SONIC!

WHAT?!

HUH...?

HERE WE GO AGAIN...

DON'T PLAY COY. DR. EGGMAN EXPLAINED EVERYTHING TO ME...

GET LOST, EGGMAN. YOU'RE NOT WELCOME HERE.

N-N-NOW JUST A MINUTE, KNUCKLES! I'M A CHANGED MAN! REFORMED! AND I NEED YOUR HELP! IN FACT, YOU'RE THE WORLD'S ONLY HOPE!

WHAT ARE YOU TALKING ABOUT?

YOU SAW WHAT SUPER SONIC DID TO ME AND MY DEATH EGG, RIGHT? WELL HE HASN'T STOPPED SINCE! HE'S OUT OF CONTROL!

IF SONIC'S TRULY LOST IT, THEN I SUPPOSE YOU'RE RIGHT. WHICH WAY DID HE GO?

Oh, I'LL SHOW YOU WHERE TO LAY YOUR TRAP FOR HIM. UNTIL THEN, LET ME MAKE IT UP TO YOU BY LOOKING AFTER THE MASTER EMERALD?

YOU'RE THE ONLY ONE STRONG ENOUGH, SMART ENOUGH AND BRAVE ENOUGH TO STOP HIM!

SOUNDS GOOD! I'M GLAD YOU CLEANED UP YOUR ACT!



TAKE IT EASY!
FLYING OFF THE HANDLE
WON'T GET THE MASTER
EMERALD BACK!

BUT WHAT IF HE--
I DUNNO--DROPS AND
SHATTERS IT? HOW
WOULD I FIND ALL THE
PIECES?! IT'D BE NEXT
TO IMPOSSIBLE.

IT'S A PRETTY
RESILIENT ROCK, DUDE.
I DON'T THINK IT CAN BE
BROKEN. SO JUST CHILL
A SECOND AND--

AND
NOW I'M
GOING TO
TAKE CARE
OF ALL OF
YOU!

SLAM

OH-HO-HO!
REST ASSURED,
MY GULLIBLE FRIEND,
I'M TAKING EXTRA
GOOD CARE OF
THE MASTER
EMERALD!

S-SONIC...?

HEAD
DOWN!
MOVE
IT!





...NOW LET'S JUST TAKE A MOMENT AND BE CALM, RATIONAL PEOPLE ABOUT THIS...



THERE'RE STILL MORE ANCIENT GEARS TO FIND, AND I'M SURE EGGMAN ISN'T GOING TO GIVE UP. WHADDAYA SAY, KNUX? WANT TO TAG ALONG?

I NEED TO FIND THE MASTER EMERALD. ANGEL ISLAND ISN'T GOING ANYWHERE NOW, AND I GUESS I DO OWE YOU GUYS...

...AND I HAVEN'T BEEN ON A GOOD TREASURE HUNT IN A WHILE. SURE-- I'M IN!

COOL! JUST MAKE SURE YOU KEEP UP!



POOMF

LET'S GO,
GUYS! THERE'S
MORE ADVENTURES
TO BE HAD!

THANKS FOR JOINING US ON THIS
ALL NEW CLASSIC ERA ADVENTURE!
THE ADVENTURE CONTINUES IN
SONIC MEGA DRIVE—THE NEXT LEVEL—
COMING THIS FALL!

UNTIL THEN, YOU CAN CATCH
EVEN **MORE** SONIC GOODNESS WITH
SONIC THE HEDGEHOG, SONIC UNIVERSE,
SONIC SUPER DIGEST AND THE
GRAPHIC NOVEL LIBRARY!

Letter from the EDITOR

Editorial commentary that has been classically trained!



CREATIVE TEAM GOT THROUGH ACT ONE!

Hey, Sonic fans! Was that a blast or what?! Whether you are a hardcore Sonic fan, Sonic comic reader or just getting into the Sonic franchise for the first time, it is our hope that *Sonic: Mega Drive* was as fun and exciting for you as it was for us!

This year marks the 25th Anniversary of the Blue Blur, and we wanted to make sure we did something extra special for our boy. What better way to honor Sonic than by going back to his roots and putting a new spin on it?

Sonic comics writer Ian Flynn knows Sonic. I mean he REALLY knows

Sonic. When I called Ian about doing a special "Classic"-styled story, he pretty much had it figured out already. We would tell the story of a lost game in Sonic's history. Something familiar, but new. When the script came in, I had a big dumb grin on my face the whole time I was reading it, and I just kept thinking, "he nailed it!"



ABOVE AND RIGHT:
Sonic takes center stage in these cover thumbnail sketches by *Sonic: Mega Drive* artist Tyson Hesse! The top-most image served as the model for the final cover.



Of course, a comic isn't much of a comic without the artwork. It was a no-brainer to have Tyson Hesse, Matt Herms and Jack Morelli aboard this Classic Sonic bandwagon. Tyson's expressiveness and high energy fit the story to a T. From the moment Tyson sent in his character studies [as seen on this very page] I knew we were in for a real treat. Partnered with the gorgeous and vibrant colors of Matt and the crisp and dynamic lettering from Jack, the world of *Mega Drive* was brought to life.



Words cannot describe how proud I am of this team. Thank you all. I'm looking forward to what the Next Level brings! Also, a very special thanks to those at SEGA for their help, support and kindness on this very special project.

Finally, a big THANKS to you, the fans!
We do it for you!



Vin
2016

— Vincent "Vin" Lovallo
Editor

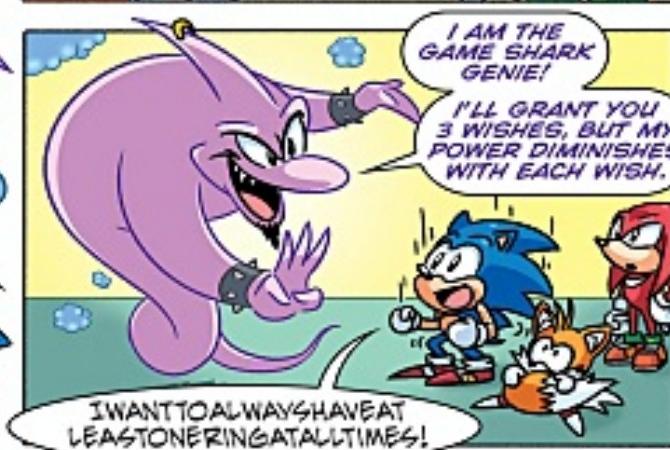


OFF PANEL

PROUDLY PRESENTS:

SECRET -ORIGINS- & KNUCKLES

SCRIPT: RON CACACE ART: VINCENT LOVALLO



THE END

SONIC

- MEGA DRIVE -

THE **NEXT LEVEL** >>>



Art 2016

TO BE CONTINUED...

...NOVEMBER 2016



**Sonic spins into a brand new, Classic-styled,
SUPER SPECIAL one-shot *Mega Drive!* Join
Sonic, Tails, Knuckles and Amy Rose on a brand new
adventure—set after the fall of the Death Egg!**

**The nefarious Dr. Eggman is trying to build a new
engine of destruction: the MEGA DRIVE, and it's up
to Sonic and his whole crew to stop the mad doctor
and save the day! Join Sonic and his friends in this
special commemorative issue celebrating
the 25th Anniversary of the Blue Blur!**

SONIC

- M E G A D R I V E -

Archie
ACTION!
ARCHIECOMICS.COM

SEGA®



OROBOROS



DEADLIEST MAN ALIVE

Oroborus is the undefeated Supreme Grand Master of the Fighting Arts. Oroborus won the World Overall Fighting Arts Championship (Master & Expert Divisions) after defeating the world's top Masters of JUDO, BOXING, WRESTLING, KUNG-FU, KARATE, AIKIDO, etc. in Death Matches. On Aug. 1, 1967, the World Federation of Fighting Arts crowned Oroborus "THE WORLD'S DEADLIEST FIGHTING ARTS CHAMPION AND MASTER."

NOW...

The World's
DEADLIEST
FIGHTING
SECRETS
Can Be Yours

FREE →

legion



the group

MAIL GUARANTEED NO-RISK COUPON NOW!

AN OROBOROS RIP

